


UNICORN Castle



A Virtual
Place for
Scholarship
and Play

Clyde		Manor Steward
<p>Body and Face Description (shape, decorations, etc.):</p> <ul style="list-style-type: none"> • Eye Color: • Skin Color: • Hair Color: 	<p>Place of Origin & Cultural Narrative/History, Beliefs, Philosophies:</p> <ul style="list-style-type: none"> • Scottish • Christian 	<p>Personal Narrative/History: Has this character ever been in love? Do tell! Has this character ever been traumatized? How so?</p> <ul style="list-style-type: none"> • Age: Use 1 6-sided (left side) & 1 8-sided dice (right side).
<p>STRENGTH: 10/20</p>	<p>KNOWLEDGE: 16/20</p>	<p>EMPATHY: 10/20</p>
<p>DEXTERITY: 8/20</p>	<p>LOGIC: 14/20</p>	<p>CHARISMA: 7/20</p>
<p>GRACE OF MOVEMENT: 9/20</p>	<p>COMMON SENSE: 18/20</p>	<p>COMPASSION: 6/20</p>
<p>CONSTITUTION: 12/20</p>	<p>INTEGRITY: 15/20</p>	<p>SELF-CONFIDENCE: 17/20</p>
<p>EQUIPMENT & ACCESSORIES: (See the rules for points information.)</p> <ul style="list-style-type: none"> • Bag of coins • Tamed squirrel • Bag of nuts • Bag of dried herbs • Some hard boiled eggs • 	<p>SKILLS, HOBBIES, INTERESTS: (See the rules for points information.)</p> <ul style="list-style-type: none"> • Animal Handling • Arcana • Herbalism • Chicken Farmer • Hiking 	<p>CHARACTERISTICS: (See the rules for points information.)</p> <ul style="list-style-type: none"> • Cis Male • Attracted to Men • Speaking Impediment • Survival •

ADDITIONAL GAMING NOTES:

This is additional material that you can create about the character to keep in mind in terms of how it may or may not affect the character's actions/inactions. Consult the Game Master(s) for point deductions/additions.

- Does this character have life goals, and if so, what are they?
- Does this character have dreams or fears, and if so, what are they?
- How might the character's cultural origins and history affect actions taken or not taken?
- How might the character's personal history affect actions taken or not taken?

Player(s) Name(s):

Player Comments/Feedback:

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