


# UNICORN Castle



**A Virtual Place for Scholarship and Play**

<p><b>Ian</b></p>	 <p>Copyright © 2022</p>	<p><b>Stonemason</b></p>
<p><b>Body and Face Description (shape, decorations, etc.):</b></p> <ul style="list-style-type: none"> <li>• Eye Color:</li> <li>• Skin Color:</li> <li>• Hair Color:</li> </ul>	<p><b>Place of Origin &amp; Cultural Narrative/History, Beliefs, Philosophies:</b></p> <ul style="list-style-type: none"> <li>• Ireland</li> <li>• Jewish</li> <li>•</li> </ul>	<p><b>Personal Narrative/History:</b> Has this character ever been in love? Do tell! Has this character ever been traumatized? How so?</p> <ul style="list-style-type: none"> <li>• Age: <a href="#">Use 1 6-sided (left side) &amp; 1 8-sided dice (right side).</a></li> </ul>
<p><b>STRENGTH:</b> 17/20</p>	<p><b>KNOWLEDGE:</b> 13/20</p>	<p><b>EMPATHY:</b> 14/20</p>
<p><b>DEXTERITY:</b> 8/20</p>	<p><b>LOGIC:</b> 14/20</p>	<p><b>CHARISMA:</b> 12/20</p>
<p><b>GRACE OF MOVEMENT:</b> 13/20</p>	<p><b>COMMON SENSE:</b> 19/20</p>	<p><b>COMPASSION:</b> 18/20</p>
<p><b>CONSTITUTION:</b> 8/20</p>	<p><b>INTEGRITY:</b> 12/20</p>	<p><b>SELF-CONFIDENCE:</b> 13/20</p>
<p><b>EQUIPMENT &amp; ACCESSORIES:</b> (See the rules for points information.)</p> <ul style="list-style-type: none"> <li>• Hammer (strength, dexterity, grace of movement)</li> <li>• Anvil (strength, dexterity, grace of movement)</li> <li>• Fiddle (intelligence, integrity, charisma, compassion)</li> <li>• Bow (for the Fiddle)</li> <li>•</li> </ul>	<p><b>SKILLS, HOBBIES, INTERESTS:</b> (See the rules for points information.)</p> <ul style="list-style-type: none"> <li>• Fiddle playing</li> <li>• Wrestling</li> </ul>	<p><b>CHARACTERISTICS:</b> (See the rules for points information.)</p> <ol style="list-style-type: none"> <li>1. Cis Male</li> <li>2. Attracted to men</li> <li>3. Autism Spectrum Disorder</li> <li>4. Athletic</li> <li>5. Perceptive</li> <li>6.</li> </ol>

### **ADDITIONAL GAMING NOTES:**

*This is additional material that you can create about the character to keep in mind in terms of how it may or may not affect the character's actions/inactions. Consult the Game Master(s) for point deductions/additions.*

- Does this character have life goals, and if so, what are they?
- Does this character have dreams or fears, and if so, what are they?
- How might the character's cultural origins and history affect actions taken or not taken?
- How might the character's personal history affect actions taken or not taken?

**Player(s) Name(s):**

**Player Comments/Feedback:**

### **Copyright Notice:**



All players and game masters retain copyright and have agreed that their character sheets and/or game building plans (sheets, maps, etc.) published by The UNICORN Castle will be made available under the [Creative Commons Attribution-NonCommercial-NoDerivs 3.0 Unported License](https://creativecommons.org/licenses/by-nc-nd/3.0/). This means that players/game masters must: attribute the character sheet and/or building plans, may not use them for commercial purposes, and may not alter, transform, or build upon The UNICORN Castle game or materials (including the character sheet template), except to add information about a particular character.